



2016 Rule Change Summary

Basketball

Change From	Change To
Old Formatting	New Formatting with numerical system for ALL sections See also date change at footer to reflect June 2016
Section C – Rules of Competition b. Individual Skills Competition - 10m Dribble diagram (1.5 m)	Section 4.1.2 Individual Skills Competition – 10m Dribble diagram Course layout updated to match width from 1.5m to 2m
Section C – Rules of Competition b. Individual Skills Competition a. 12m Dribble 3) Description c. When the last obstacle is passed and the finish line reached, the player puts the ball down, sprints back to the start for the next ball, and repeats the slalom.	Section 4.2.1 12m Dribble 4.2.1.3.3 When the last obstacle is passed (the final cone), the player will dribble around the cone and back through the slalom passing each obstacle alternately to the right and left. This process is repeated until time is called. A point is received for every midpoint that the athlete crosses.
Section C – Rules of Competition b. Individual Skills Competition b. Perimeter Shooting 3) Description a. A player stands at the juncture of the free-throw line and lane, either to the left or right.	Section 4.2.2 Perimeter Shooting 4.2.2.3.1 A player stands anywhere along the free-throw line within the free throw circle. 4.2.2.3.2 The player dribbles toward the goal and attempts a field goal of his/her choice outside the 2.75 meter arc (9 ft). This attempt must be taken anywhere outside the 2.75 meter arc marked off by a dotted line. [This arc intersects with the free-throw restraining circle]. 4.2.2.3.3 The player then rebounds the basketball (made or missed shot) and dribbles anywhere outside the arc before attempting another field goal. 4.2.2.3.4 The player shall make as many field goals as described above in one one-minute trial.
	ADD: 6.2 Competition Adaptations 6.2.2 The 24-second or 30-second shot clock may be used at the discretion of the competition management team.



<p>Section C – Rules of Competition</p> <p>5. Half Court Basketball – 3 on 3 Competition</p> <p>d. Team and Players</p> <p>2) Half-court basketball is a game of three-on-three. Each team must start the game with three players or forfeit the game.</p>	<p>ADD:</p> <p>Section 7 – Half Court Basketball – 3 on 3 Competition</p> <p>7.4 Team and Players</p> <p>7.4.2 Half-court basketball is a game of three-on-three. Each team must start the game with three players. A team may drop below three after the start of the game due to player injury or illness but must have three to start the game. For Unified 3 vs. 3, the ratio will be one athlete and one partner. A team may not drop below a minimum of two athletes or will have to forfeit the game.</p>
<p>Section C – Rules of Competition</p> <p>5. Half Court Basketball – 3 on 3 Competition</p> <p>f. Competition</p> <p>4)The throw-in spot in all cases (fouls, violations, out-of-bounds, made field goals, timeouts) will be behind the foul line extended at a designated spot within the restraining circle at the top of the key. This procedure is used for all fouls, violations, timeouts, out-of-bounds and made field goals. The in-bounder will be at the designated spot; all other players are within the half-court boundaries. After the ball is put into play by passing to a teammate, any offensive player can shoot.</p>	<p>Section 7 – Half Court Basketball – 3 on 3 Competition</p> <p>7.6.4 The in-bound spot in all cases (fouls, violations, out-of-bounds, made field goals, timeouts) will be behind the foul line extended at a designated spot within the restraining circle at the top of the key marked with an “X”. This procedure is used for all fouls, violations, time-outs, out-of-bounds and made field goals. The in-bounder will be at the designated spot; all other players are permitted to have players continue to play defense on any offensive player that moves in those directions.</p>
<p>Section C – Rules of Competition</p> <p>5. Half Court Basketball – 3 on 3 Competition</p> <p>f. Competition</p> <p>6) A violation has occurred when the defense who has just gained possession of the ball attempts a field goal without taking it back behind the foul line extended.</p>	<p>ADD:</p> <p>Section 7 – Half Court Basketball – 3 on 3 Competition</p> <p>7.6. Competition</p> <p>7.6.6 A violation has occurred when the defense who has just gained possession of the ball attempts a field goal without taking it back behind the foul line extended. If a shot is attempted by the defense after a gained possession without taking it back to the free-throw line extended, the possession returns to the offense as a dead ball and will need to be inbounded from the “X”.</p>
	<p>ADD:</p> <p>7.9 Unified Sports® Events</p> <p>7.9.1 Unified Sports Team Competition (including 3-on-3)</p> <p>7.9.1.1 The roster shall contain a proportionate number of athletes and partners.</p>



	<p>7.9.1.2 Team 3-on-3: A team may drop below three after the start of the game due to player injury or illness but must have three to start the game. The minimum allowable ratio will be one athlete and one partner. Failure to adhere to the required ratio results in a forfeit.</p> <p>7.9.1.3 Team 5-on 5: Five players are required to start a game. FIBA rules allow a team to continue to play with a lineup with as few as two players before a game is forfeited. After a game begins and during competition, only the following lineup ratios are allowed: 3 athletes and 2 partners, 2 athletes and 2 partners, 2 athletes and 1 partner, 1 athlete and 1 partners. Failure to adhere to the required ratio results in a forfeit.</p> <p>7.9.1.4 Each team shall have an adult non-playing coach responsible for the lineup and conduct of the team during competition.</p>
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