OFFICIALS
- Make sure shirts are tucked in
- Make sure flags are able to be grabbed on both sides
- We are using running clock one time out each half not to be carried over
- 30 seconds between ready play
- Only 1 coach on the field
- Second half you start that same way you started in the first half but with the other team
- Let the scorekeeper know when to stop the clock – timeout or injury.
- Be sure the scorekeepers are recording points
- Watch for player dominance (either athletes or partners) and talk to the coach about it
- When partner is QB, must throw to an athlete.

SCOREKEEPERS
- 20 minute halves running clock, 5 minute halftime
- Stop clock for timeouts and injuries, should run for everything else. Ref should tell you when to stop the clock.
- Timeouts is 1 minute, each team gets one per half
- Start the clock at the snap of the ball to start each half
- Record touchdown – 6 points and extra points either 1 or 2 points. Record player # and # of points scored.

THANK YOU – HAVE FUN!

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