Volunteer Categories:

Buddy

- Complete the Online Buddy Training before the game day.
- The volunteer accompanies the athlete around the games.
- Ensure the athlete is on time for his/her registered events.
- Cheer on the athlete in his/her events
- Escort athlete to the awards area for ceremonies
- Eat lunch with the athlete
- Provide general companionship and ensure the athlete has a positive and memorable experience

Track Competition Starting Line Positions:

- **Corner Coordinator** Seasoned Competition Volunteer. Responsible for the starting end of the race. Trains and assisting the Stagers. Answers questions from spectators and buddies.
- **Stager (Head)** Organizes the athletes according to their heats.
- **Stager (Heat)** Responsible for a heat from the Head Stager until the heat sheet is turned over to the Starter Stager. The Heat Stager attempts to locate athletes in race positions are empty.
- **Stager (Starter)** Communicates with the Recorder and gives the Starter the go ahead to start the race.
- **Starter** Starters are responsible for beginning the race after ensuring participants are in line and are ready to compete.
- Age Group Flag Holders Keep athletes in groups by age before starting an event.

Track Competition Finish Line Positions:

- **Timer** Times lanes on the track using stopwatch
- Finish Line Holder Holds the Finish Line
- **Place Judges** Visually determines place results of finishers and determines if someone should be disqualified for any reason.
- **Recorder** Communicates with the Starter Stager and collects the results from the timers for each race.
- **Escort Coordinator** Responsible for the escorts and runners and assigns an award stand for the athletes to receive their awards.
- Escorts Escorts groups of athletes from finish line to awards area.
- **Runners** -Transports heat sheets to the ribbon table, waits for the award ribbons, then runs the ribbons to awards presenters for the ribbon ceremony.

Field Competition Events and Positions:

- Running Long Jump:
 - Coordinator Leads the other running long jump volunteers to ensure the event runs smoothly.
 - Recorder/Stager responsible for recording the distance jumped for each athlete.
 - Marker As each athlete jumps, this volunteer marks the landing spot to give the athlete a target to beat for the next jump.
 - Measurer measures the distance of the longest jump.
 - Raker rakes the landing area (sand) to provide a smooth surface after each athlete.

Misc Positions:

• **Zone Monitors** - To assist in ensuring the safety of our Athletes by monitoring the "entrances & exits" of Area M Games – similar to a chaperone at a school dance.