

HOW TO COMPLETE YOUR BOCCE ENTRY SCORE

	1 ft. foul line		
Delivery/Foul Line		<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> X (9.15-meters) </div> <div style="text-align: center;"> (12.20-meters) X </div> <div style="text-align: center;"> X (15.24-meter) </div> </div>	Delivery/Foul Line
	1 ft. foul line		

a. Purpose – To measure the athlete’s ability to play the pallina.

b. Equipment

- Bocce Balls (4)
- Marked Court (12’ x 60’)
 - First target at 9.15-meters, second target at 12.20-meters feet and the third target at 15.24-meter
- Tape Measures

c. Description

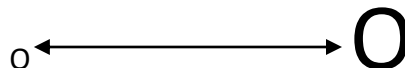
- The athlete should not surpass the foul line when he/she plays the allotted balls:
- The referee places the pallina on the marked spot (center) 9.15-meter (30-foot) line, and the player should roll **four** balls. The referee will measure the **four** balls and record their distance in centimeters.
- The referee will then place the pallina on the marked spot (center) at the 12.20-meter (40-foot) line, and the player should roll **four** balls. The referee will measure the **four** balls and record their distance in centimeters.
- The referee will then place the pallina on the marked spot (center) 15.24-meter (50-foot) line, and the player should roll **four** balls. The referee will measure the **four** balls and record their distance in centimeters.

d. Additional notes:

- During the divisioning process, if the pallina is moved from its spot at 9.15-meters (30 ft), 12.20-meters (40 ft) or 15.24-meters (50 ft), it is to be replaced on the spot before the next ball is rolled and before any measurements are taken.

e. Measuring:

- To be consistent across the state the following measuring will be used at all sectional and state events.



- Place the zero end of the tape measure at the center base of the bocce ball.
- Pull the measuring tape back until it is directly above the pallina.
- Record this distance in centimeters.
- If the bocce and pallina are touching the score is zero.

f. Scoring

- Each player plays one end
- **Four** scores are recorded for each distance (This totals **12 scores**)
- Add the **12 distances** together to find the athlete's individual entry score.